California PBIS



September 1, 2023

Dear PBIS Colleague,

Congratulations!

On behalf of California PBIS, we are pleased to recognize **Chino Hills High School** of the **Chino Valley Unified School District** for successful PBIS implementation at the **GOLD** level. Your school is a recipient within the California PBIS Recognition System, reflecting excellence in the implementation of the core features of PBIS.

To acknowledge this honor, your school's name will be displayed on the California PBIS webpage and posted at the Eighth-Annual California PBIS Conference in Sacramento on October 11 - 13, 2023. To view this webpage <u>click here</u>. Also included is an official electronic emblem which we encourage you to post on your school website and in all staff email signatures to celebrate your success.

The level received reflects the award you applied for or the level for which you were qualified. If you did not meet the requirements of the level you applied for, the California PBIS Recognition Committee evaluated your application for other levels to determine the appropriate level of recognition.

We sincerely appreciate your hard work and commitment to implementing PBIS with fidelity and creating the conditions to maximize social, emotional, and behavioral outcomes for ALL students. Congratulations again on this outstanding recognition!

Sincerely,

California PBIS

www.pbisca.org

Follow us on Twitter: **@PBIS CA**

Use **#PBISCA** when referencing your accomplishment!

CA PBIS Recognition Values

Be Respectful: Note that CA PBIS and its Recognition System is run primarily by volunteers. All members of CA PBIS and all applying schools should use kind and professional communication.

Be Responsible: All members of CA PBIS and applying schools should ensure accurate data is used for recognition. All materials should be reviewed carefully and the level of recognition should match the data provided.

Be Awesome: Celebrate your hard work, enjoy the recognition process, and be inspired by the work of our PBIS community.